Adapting your classifiers for real-world applications

Estimating uncertainty with Background Check



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18th of February, 2022

Training data vs deployment data

- The real-world is not static
- Model assumptions
- Uncertainty quantification
- Consider the option to abstain

Related tasks

cautious classification, active learning, semi-supervised learning, novelty detection, outlier detection, anomaly detection, online learning.



Binary classification example

Binary classification problem with two features, but generalises to arbitrary number of classes and dimensions.

- A, B, and C are in **dense** regions
- E and D are in **low density** regions
- B and E are in the **decision boundary**



Two common classifiers

Minimization of empirical risk.

Focus on the performance in regions of high density.

Expect same data distribution during deployment.



Post. prob. C₁ SVM RBF (calibrated Platt's scaling)



Interpretation of the posterior probabilities

- A is clearly from Class 1
- C is clearly from Class 2
- B, E and D are in the same issoline 0.5
- Several examples in B
- No examples in D





Adding an additional posterior probability (background)

We refer to the foreground class as the known training data, and background class the rest.

- We are certain about B being ambiguous
- We are uncertain about D





Objective: Adapt an arbitrary classifier to provide familiarity



How to adapt the probabilities in theory

Base classifier: known posterior class probabilities

$$p(f_c|f,x) = \frac{p(x|f,f_c)p(f_c|f)}{p(x|f)}$$
 for $c = 1,...,C$

We want: foreground vs background posterior probabilities $p(f|x) = \frac{p(x|f)p(f)}{p(x)} \qquad p(b|x) = \frac{p(x|b)p(b)}{p(x)}.$

We only need the ratio between the previous probabilities

r(x) = p(f|x)/p(b|x)

We obtain posteriors for all foreground classes and background class

$$p(f_c|x) = \frac{p(f_c|f, x)r(x)}{1 + r(x)} \qquad \qquad p(b|x) = \frac{1}{1 + r(x)}$$

A discriminative approach and synthetic data



A familiarity approach and density estimation

- Estimate density of foreground (training data)
- Obtain relative density with respect to the maximum of foreground

$$q_{f}(x) = \frac{p(f, x)}{\max_{x} p(x, f)},$$
$$q_{b}(x) = \frac{p(b, x)}{\max_{x} p(x, f)}$$



With those, we can still obtain the familiarity ratio r(x) = p(f|x)/p(b|x) $r(x) = q_f(x)/q_b(x)$

Obtain the new posterior probabilities

$$p(f_c|x) = \frac{p(f_c|f, x)r(x)}{1 + r(x)} \qquad \qquad p(b|x) = \frac{1}{1 + r(x)}$$

A familiarity approach



A familiarity approach and affine transformation

Relative density of the background as a function of the foreground

 $q_{\boldsymbol{b}}(x) = \mu(q_f(x))$

Parametric form with minimum and maximum values.

$$\mu(z) = (1 - z)\mu(0) + z\mu(1)$$



A familiarity approach and affine transformation



Results

Our tests with 41 multiclass datasets showed:

- 1. Significantly better performance in **classification with confidence** against a SOTA method
- 2. Competitive results for **outlier detection** against two specialised methods

And it is equivalent to Chow's rule to perform **cautious classification**

Conclusion

- Consider the **model assumptions** in real-world problems (some ML algorithms make strong assumptions)
- The available data for **training may be biased**.
- We designed Background Check as a theoretical framework which can be applied to multiple problems.

More details in:

M. Perello-Nieto, T. M. S. Filho, M. Kull and P. Flach, "Background Check: A General Technique to Build More Reliable and Versatile Classifiers," 2016 IEEE 16th International Conference on Data Mining (ICDM), 2016, pp. 1143-1148, doi: 10.1109/ICDM.2016.0150.

reframe.github.io/background_check